

## Year 10 Curriculum Overview Plan: Creative Media

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Key Theme: Introduction to Creative Media	Key Theme: Exploring media products (Comp1)	Key Theme: Media workshops	Key Theme: Creation of a media product to meet a brief (Comp3)	Key Theme: Developing digital media skills (Comp2)	Key Theme: Developing digital media skills (Comp2)
Key Concepts, Knowledge & Skills to be Embedded: -Media sectors -Target, primary and secondary audience -Purpose -Generation of ideas to meet a brief	Key Concepts, Knowledge & Skills to be Embedded: -Media products -Audiences -Purpose -Mis en scene -Genre -Narrative -Representation	Key Concepts, Knowledge & Skills to be Embedded: -Shot composition -Camera shots and angles -Writing and editing copy -Photography -Image manipulation -Graphic editing -Interactive practical skills	Key Concepts, Knowledge & Skills to be Embedded: -Page layout and design -typography, use of colour, paragraph and character styles, text wrap, columns, - creating a visual hierarchy, using white space - structure and design of web pages, - interactive features	Key Concepts, Knowledge & Skills to be Embedded: -Generation of ideas to meet a brief -Planning materials -Production processes -Page layout and design -typography, use of colour, paragraph and character styles, text wrap, columns, - structure and design of web pages, using white space - interactive features	Key Concepts, Knowledge & Skills to be Embedded: -Development of skills and techniques -Responding to audience/user feedback -Identifying strengths and areas for development -Actions and targets for future production work -Professional working practices



Links to Prior	Links to Prior	Links to Prior	Links to Prior	Links to Prior	Links to Prior
Learning:	Learning:	<u>Learning:</u>	Learning:	<u>Learning:</u>	Learning:
Audience and	Mis en scene, genre,	Camera shots and	Some graphics and	Generation of ideas	Some identification
purpose learnt at KS3	narrative and	angles learnt at KS3.	publishing/interactive	to meet a brief and	of strengths and
and also looked at	representation learnt	Also some graphics	sector practical skills	planning materials	areas for
briefs and their	at KS3.	and	at KS3 and during	covered briefly at	development and
requirements.		publishing/interactiv	spring half term 1.	KS3. Also some	setting of targets
		e sector practical		graphics and	done in KS3 and
		skills.		publishing/interactiv	earlier this academic
				e sector practical	year.
				skills at KS3 and	
				earlier this academic	
				year.	
Key Assessment	Key Assessment	Key Assessment	Key Assessment	Key Assessment	Key Assessment
Pieces:	<u>Pieces:</u>	<u>Pieces:</u>	<u>Pieces:</u>	<u>Pieces:</u>	<u>Pieces:</u>
Oct - 2 hr Mock	Nov/Dec-Internal	Jan/Feb-Internal	March - 3 hr Mock	Apr/May - Internal	Jun/Jul - Internal
assessment	assessment Comp 1	assessment Comp2	assessment Comp3	assessment Comp2	assessment Comp2
Comp 3 Zero	LAA & LAB	LAA	Zero Tolerance -	LAA & LAB	LAC
Tolerance - activity 1			activity 3		
Tier 3 Vocabulary	Tier 3 Vocabulary	Tier 3 Vocabulary	Tier 3 Vocabulary	Tier 3 Vocabulary	Tier 3 Vocabulary
Vault:	Vault:	Vault:	Vault:	Vault:	Vault:
Media sectors	Media products	Shot composition	Asset	Initial	User feedback
Moving image	Mis en scene	Low/mid/high angle	File format	Re-invent	Working practice
Publishing	Genre	Full/mid/close up	Cropping	Moodboard	
Interactive	Narrative	shot	Scaling	Storyboard	
Target audience	Representation	Canted	Resizing	Housestyle	
Primary audience		Birdseye	Manipulation	Optimising	



Secondary audience		Establishing	Interactive	Interactive	
Purpose				Exporting	
Reading Exposure:	Reading Exposure:	Reading Exposure:	Reading Exposure:	Reading Exposure:	Reading Exposure:
Introduction to					
Creative Media	Component 1	Component 2	Component 3	Component 2	Component 2
knowledge organiser	knowledge organiser	knowledge organiser	knowledge organiser	knowledge organiser	knowledge organiser
in a meage organise.					
	www.barb.co.uk/	https://www.studiob	http://support.serif.c		
		inder.com/blog/ultim	om/kb/a589/faq-		
	www.bfi.org.uk/	ate-guide-to-camera-	where-do-i-get-		
	www.media.edusites.	shots/#camera-	support-for-webplus-		
	<u>co.uk</u>	<u>angles</u>	x7.aspx		
	www.rajar.co.uk/		https://dl.serif.com/p		
	http://www.thefilms		dfs/pageplusx9.pdf		
	pace.org				
	https://ukie.org.uk				
Strategies to enable	Strategies to enable	Strategies to enable		Strategies to enable	Strategies to enable
new concepts,	new concepts,	new concepts,	Strategies to enable	new concepts,	new concepts,
knowledge & skills	knowledge & skills	knowledge & skills	new concepts,	knowledge & skills	knowledge & skills
to embed in long-	to embed in long-	to embed in long-	knowledge & skills to	to embed in long-	to embed in long-
term memory:	term memory:	term memory:	embed in long-term	term memory:	term memory:
Repetition, Retrieval	Repetition, Retrieval	Repetition, Retrieval	memory:	Repetition, Retrieval	Repetition, Retrieval
exercises (DIN's),	exercises (DIN's),	exercises (DIN's),	Repetition, Retrieval	exercises (DIN's),	exercises (DIN's),
chunking, low-stakes	chunking, low-stakes	chunking, low-stakes	exercises (DIN's),	chunking, low-stakes	chunking, low-stakes
quizzing, true false,	quizzing, true false,	quizzing, true false,	chunking, low-stakes	quizzing, true false,	quizzing, true false,
odd one out, false	odd one out, false	odd one out, false	quizzing, true false,	odd one out, false	odd one out, false
oud one out, raise					



facts, Kahoot, retrieval, interleaving	facts, Kahoot, retrieval, interleaving	facts, Kahoot, retrieval, interleaving	odd one out, false facts, Kahoot, retrieval, interleaving	facts, Kahoot, retrieval, interleavin g	facts, Kahoot, retrieval, interleaving